

# 【Tool】常用方法

\*判斷為空

```
const isEmpty = (val) => {
  // null or undefined
  if (val == null) return true;

  if (typeof val === "boolean") return false;

  if (typeof val === "number") return !val;

  if (val instanceof Error) return val.message === "";

  // eslint-disable-next-line default-case
  switch (Object.prototype.toString.call(val)) {
    // String or Array
    case "[object String]":
    case "[object Array]":
      return !val.length;

    // Map or Set or File
    case "[object File]":
    case "[object Map]":
    case "[object Set]": {
      return !val.size;
    }
    // Plain Object
    case "[object Object]": {
      return !Object.keys(val).length;
    }
  }

  return false;
};

const isNotEmpty = (val) => {
  return !isEmpty(val);
};
```

🕒 修訂版本 #2

★ 由 treeman 建立於 22 🕒 2024 11:40:24

✍ 由 treeman 更新於 22 🕒 2024 11:43:31